

Title fx vol 1

Disc	Track	Duration	Description
TFX1-01	1	5.4	Stinger - Metal impact, with robotic servo stinger
TFX1-01	2	23.4	Stinger - Rhythmic percussion with atmospheric build into percussive cadence at end
TFX1-01	3	23.4	Stinger - ambient pitch ascension, electronic pass over fade out
TFX1-01	4	23.4	Stinger - ambient pitch ascension, jet engine like build & take off
TFX1-01	5	23.4	Stinger - ambient pitch ascension, energy build into electronic whoosh take off
TFX1-01	6	6.2	Stinger - electronic zap stinger, metallic resonance
TFX1-01	7	5.3	Stinger - electronic zap hit, deeper metallic stinger at end
TFX1-01	8	5.3	Stinger - quick electronic zap hit, deeper metallic stinger at end
TFX1-01	9	5.3	Stinger - quick electronic zap hit, deeper & punctuated metallic stinger at end
TFX1-01	10	5.3	Stinger - metallic reverberant gun shot stinger
TFX1-01	11	5.3	Stinger - descending whoosh into metallic resonant gun shot stinger
TFX1-01	12	7.4	Stinger - gun shot transition into breathy whoosh fade out
TFX1-01	13	8.3	Stinger - metallic vibrato into metallic gunshot stinger
TFX1-01	14	8.3	Stinger - cymbal-like roll into metallic impact stinger
TFX1-01	15	8.3	Stinger - ambient whoosh into metallic impact stinger
TFX1-01	16	8.3	Stinger - cymbal-like roll into gunshot slam stinger
TFX1-01	17	9.2	Stinger - cymbal-like roll into eerie ambient die off
TFX1-01	18	10.4	Stinger - whoosh build into lion roar stinger & high pitched metallic ring out

TFX1-01	19	10.4	Stinger - cymbal ride build into metallic ambient impact & lion roar cap
TFX1-01	20	10.4	Stinger - whip build into lion attack stinger, metallic ring out & bass cap
TFX1-01	21	10.4	Stinger - lion roar into hit stinger
TFX1-01	22	10.4	Stinger - cymbal ride-like build into subtle lion roar & bass hit
TFX1-01	23	5.4	Stinger - robotic servo whip stinger into metallic resonance hit
TFX1-01	24	5.4	Stinger - metallic strum whip stinger & ring out
TFX1-01	25	5.7	Stinger - fast metallic pitch ascension into metallic hit & hi pitched ring out
TFX1-01	26	5.4	Stinger - metallic strum into slamming stinger & quick cymbal ride fade out
TFX1-01	27	5.4	Stinger - sliding pitch ascension into slamming stinger & cymbal ride fade out
TFX1-01	28	5.4	Stinger - sliding pitch ascension into slamming stinger & hi pitched ring out
TFX1-01	29	5.4	Stinger - sliding pitch ascension into slamming stinger
TFX1-01	30	9.1	Stinger - throbbing build into slam & subtle ring out
TFX1-01	31	9.1	Stinger - throbbing build into metallic slam & ring out of slam
TFX1-01	32	7	Stinger - electronic build into sliding slam & subtle ring out
TFX1-01	33	9.1	Stinger - throbbing electronic build into intense slam & ring out
TFX1-01	34	9.1	Stinger - quick sliding build into slam & quick fade
TFX1-01	35	4.7	Stinger - slamming shut stinger & hi pitched ring out
TFX1-01	36	6.6	Stinger - swirling approach into stinger & screaming fade
TFX1-01	37	6.6	Stinger - swirling approach into subtle impact & swirl fade
TFX1-01	38	5.7	Stinger - quick swirl slam into electronic ring out

TFX1-01	39	5.7	Stinger - quick swirl build into metallic impact & descending whoosh out
TFX1-01	40	5.7	Stinger - quick swirl build into intense metallic impact & long ring out
TFX1-01	41	6.4	Stinger - whip impact & swirling fade out
TFX1-01	42	6.4	Stinger - laser like whip in & musical impact with modulating ambient fade out
TFX1-01	43	7	Stinger - ambient build into quick whip slam & rolling wash out fade away
TFX1-01	44	5.9	Stinger - harmonic synth hit & modulating/panning wash away
TFX1-01	45	6.4	Stinger - harmonic synth hit & long modulating/panning wash away
TFX1-01	46	6.4	Stinger - harmonic synth hit & very long modulating/panning wash away
TFX1-01	47	6.4	Stinger - percussive slam & reverberate out
TFX1-01	48	8.4	Stinger - chime strum into distant shock hit & ring out
TFX1-01	49	7.2	Stinger - chimes into very close horn shock hit & throbbing ring out
TFX1-01	50	7.2	Stinger - chimes into close horn shock hit & ambient wash out fade
TFX1-01	51	7.2	Stinger - chimes into distant choral stinger & ring out
TFX1-01	52	7.2	Stinger - chimes into choral stinger & chimes ring out
TFX1-01	53	6.7	Stinger - chimes into choral hit & chimes ring out
TFX1-01	54	6.7	Stinger - reverberant choral hit into tonal harmonic build & fade out
TFX1-01	55	6.7	Stinger - reverberant horn hit into tonal electronic build & out
TFX1-01	56	7	Stinger - horn hit & splash into build fade out
TFX1-01	57	7.6	Stinger - very reverberant washy slam into tonal wash out

TFX1-01	58	8.3	Stinger - electronic shock & build to electrical arching fade away
TFX1-01	59	8.2	Stinger - electrical build into tonal slam, deep mechanical tone & ring out
TFX1-01	60	8.2	Stinger - electrical charge with deep tonal impact & metallic ring out
TFX1-01	61	8.2	Stinger - electrical charge with deep tonal impact & ring out
TFX1-01	62	7.1	Stinger - slide impact into growl transition & hi pitched ring out
TFX1-01	63	7.2	Stinger - tonal impact with searing transition & ring out
TFX1-01	64	7.2	Stinger - slide impact, eerie build & quick
TFX1-01	65	7.3	Stinger - slide impact, mechanical build with metallic scream ring out
TFX1-01	66	7.3	Stinger - slide impact with quick growl, hi pitched ring out
TFX1-01	67	4.3	Stinger - electronic pitch ascend into lion growl hit & abrupt hi pitched ring out
TFX1-01	68	4.3	Stinger - electronic pitch ascend into lion growl slam & quick ring out
TFX1-01	69	4.3	Stinger - electronic & growl wind up into electronic stinger
TFX1-01	70	4.3	Stinger - electronic & growl wind up into succinct slam
TFX1-01	71	2.6	Stinger - lion growl into percussive hit
TFX1-01	72	5.2	Stinger - build into flanged slam
TFX1-01	73	5.2	Stinger - cymbal build into metallic slam & cymbal ring out
TFX1-01	74	5.2	Stinger - slam with electronic tonal ring out