| VETERANS<br>(birth years*: 1922–1945)   | BABY BOOMERS<br>(1946–1964)   | GENERATION X<br>(1965–1980)   | MILLENIALS<br>(1981–2000)  |
|---|---|---|--|
| POPULATION IN THE WORKFORCE   |   |   |  |
| 63 million  | 78 million  | 48 million  | 80 million   |
| DEFINING EVENTS   |   |   |  |
| World War II, Great Depression, Korean War, McCarthy hearings, Social Security, workers' movement   | Vietnam War, Cold War, Woodstock, civil rights movement, women's movement, moon walk, assassinations of JFK, RFK, MLK, and Malcolm X, suburbia  | Watergate, emergence of two-income households, fall of the Berlin Wall, Challenger explosion, introduction of the home computer, grunge music   | 9/11, terrorism, wars in Iraq and Afghanistan,<br>AIDS crisis, school shootings, the Internet,<br>election of Barack Obama   |
| STEREOTYPES   |   |   |  |
| conservative, thrifty, loyal, practical   | ambitious, greedy, materialistic  | independent, cynical, adaptable, skeptical  | impatient, expressive, ambitious, idealistic   |
| INFLUENCES  |   |   |  |
| Veterans learned discipline from their parents, who lived through Black Tuesday and the Great Depression. They value conformity and sacrifice, and place duty before fun.               | The children of soldiers returning from World War II, Boomers were raised to believe the American dream was within their grasp. Optimistic go-getters, they desire quality and seek personal fulfillment. | The first generation of latch-key kids, Xers' perceptions were shaped by caring for themselves at an early age, watching political scandals unfold, and seeing their parents lose their jobs. | The product of soccer moms and Little League dads, this generation grew up more sheltered than any other. Like their Boomer parents, Millennials are optimistic and strive to make a difference in the world. They're also extremely tech-savvy. |
| WORK STYLE  |   |   |  |
| Veterans—or Traditionalists—work hard and respect authority. They adhere to rules and take satisfaction in a job well done. They see their work and family lives as mutually exclusive. | Boomers invented the 60-hour work week. These team players bring heart and humanity to the office and want to "level the playing field." They also hold too many meetings for the likes of a Gen Xer.     | Work-life balance is extremely important to Xers, who work to live, not live to work. They crave feedback and flexibility, but despise close supervision.                                     | Millennials—or Generation Y—are very confident and seek responsibility early on in their jobs. They desire immediate, continuous feedback and are goal-oriented multitaskers.  |
|   | EDUC  | ATION   |  |
| a dream   | a birthright  | a way to get there  | an incredible expense  |
|   | WORK IS   |   |  |
| an obligation   | an exciting adventure   | a contract  | a means to an end  |
|   | соммих  | VICATIONS   | 42   |
| formal, memo  | in person   | direct, immediate   | e-mail, voice mail   |
|   | LEADERS   | HIP STYLE   | T WONTE  |
| directive, command-and-control  | consensual, collegial   | challenge others, ask why   | e-mail, voice mail  TBD  TBD   |
|   | INTERACTIVE STYLE   |   | GRAP   |
| individual  | team player, loves to have meetings   | entrepreneur  | participative  |
|   | MESSAGES TH   | IAT MOTIVATE  | By Jeff  |
| our experience is respected   | you are valued and needed   | forget the rules and do it your own way   | you will work with other bright, creative people   |
| * Generation ranges are approximate.  |   |   |  |

<sup>\*</sup> Generation ranges are approximate. Compiled from: Fairleigh Dickinson University magazine, USA Today, American Management Association