

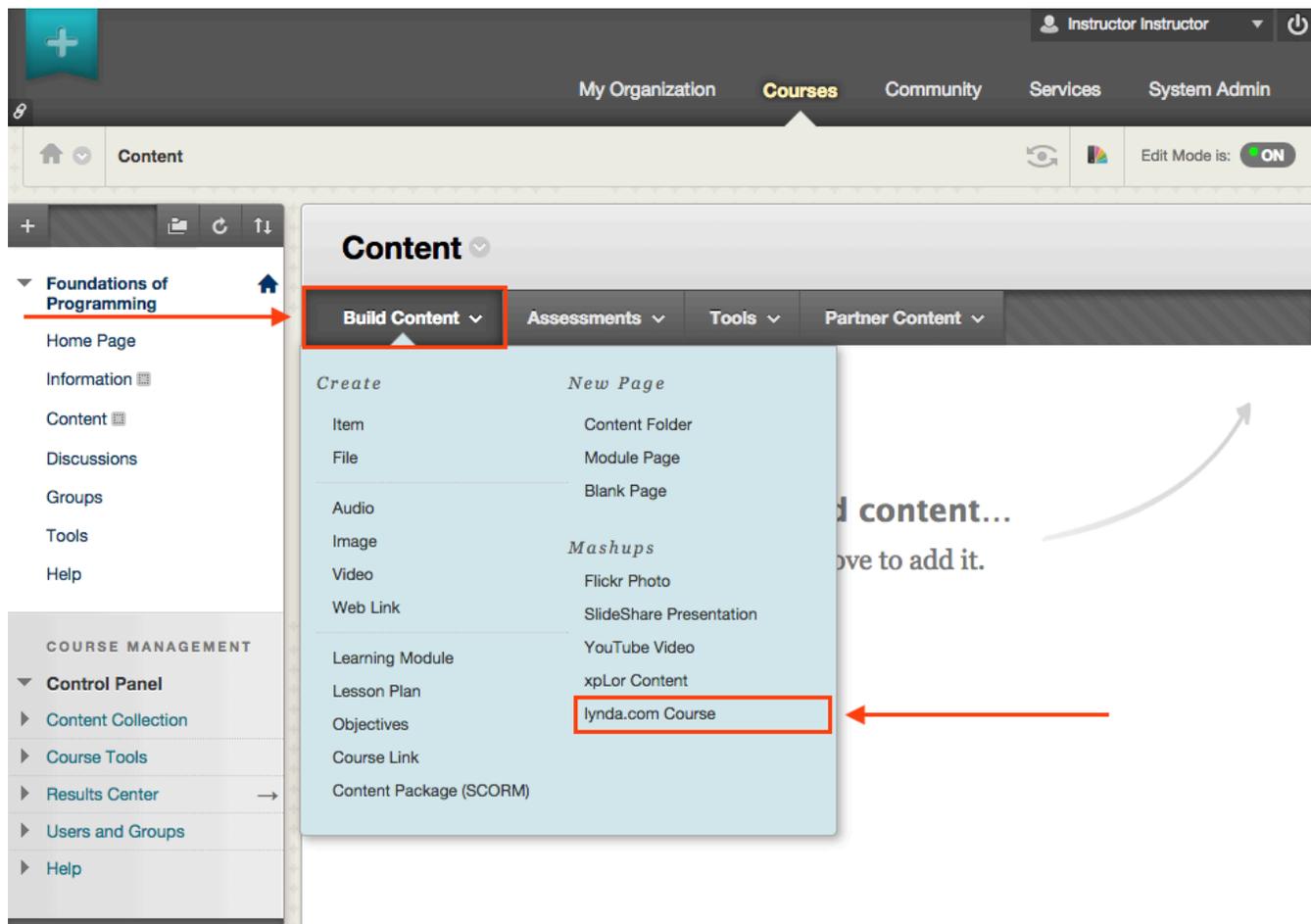
Introduction

lynda.com helps anyone in any organization learn software, creative, and business skills to achieve personal, academic, or professional goals. Users get unlimited access to a vast online library of high-quality, current, and engaging video tutorials taught by recognized experts and working professionals.

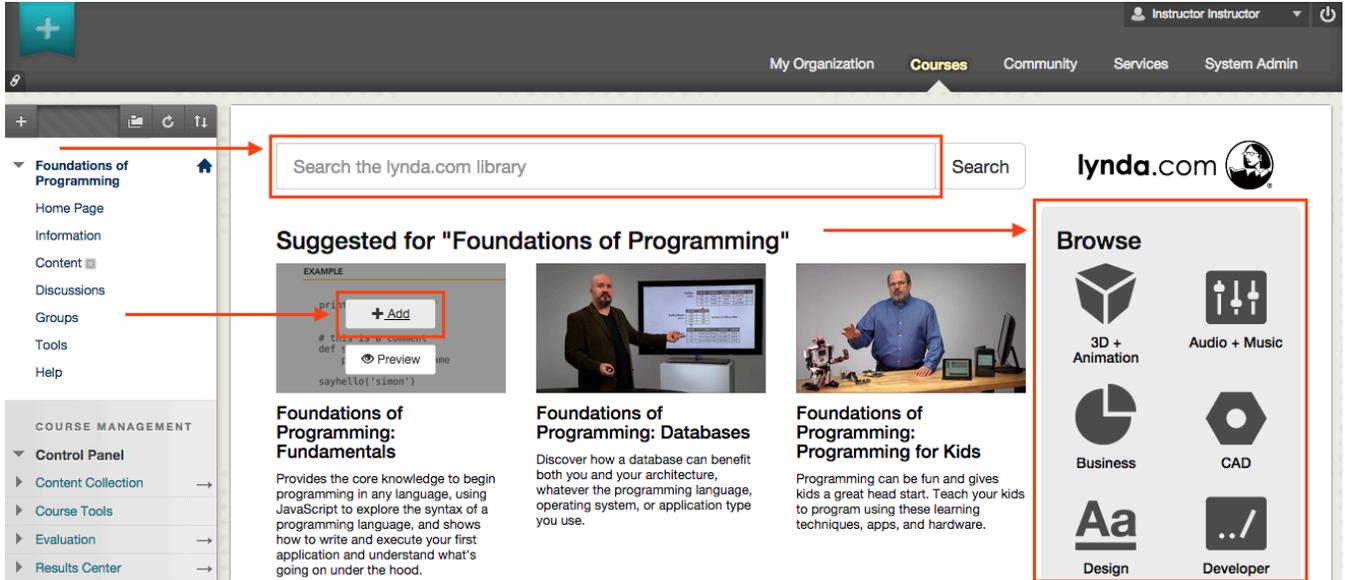
You can now add lynda.com courses to your Blackboard courses with a few simple clicks using the lynda.com Blackboard Building Block.

Directions

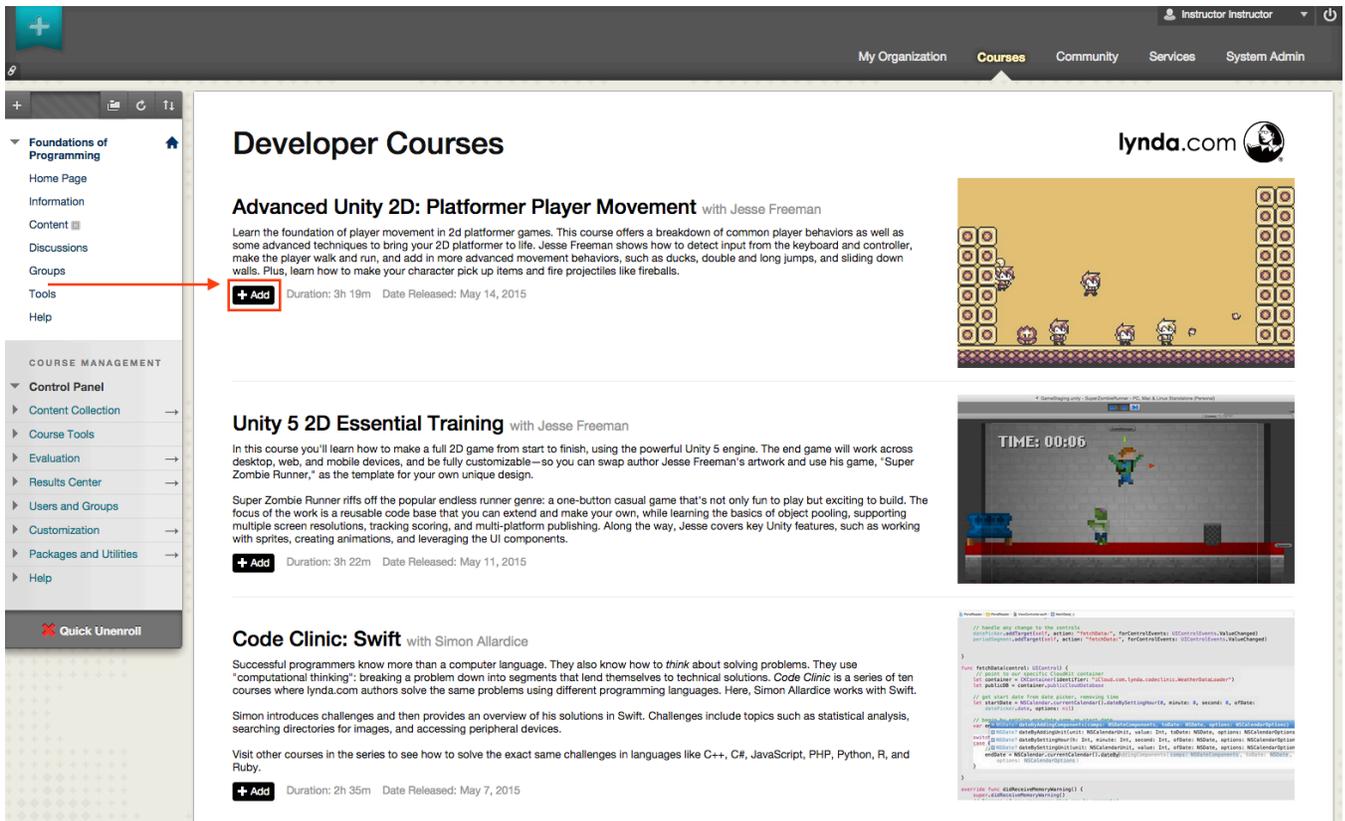
- 1) Navigate to your Blackboard course, and select the **Build Content** menu item. Choose the **lynda.com Course** option.



2) Search the lynda.com library using the Search bar, select from one of the suggested courses, or use the Browse menu on the right side.



Use the +Add button to add the course to your Blackboard course.



3) Your students will now see the lynda.com course in their Blackboard course.

The screenshot displays the Blackboard LMS interface. At the top, a dark navigation bar includes a home icon, a search icon, and the user name "Student Student". Below this, a secondary navigation bar contains "My Organization", "Courses" (highlighted), "Community", and "Services". The main content area is titled "Content" and features a sidebar on the left with a navigation menu for "Foundations of Programming", including links for Home Page, Information, Content, Discussions, Groups, Tools, and Help. The main content area lists three Lynda.com courses:

- Foundations of Programming: Fundamentals**: Provides the core knowledge to begin programming in any language, using JavaScript to explore the syntax of a programming language, and shows how to write and execute your first application and understand what's going on under the hood. An example code block shows:

```
print 'Hello, world!'

# this is a comment
def sayhello(name):
    print 'hello', name
sayhello('simon')
```
- Foundations of Programming: Data Structures**: Gain a deeper understanding of how computer programs store and manipulate data internally. An example image shows a "Three-dimensional array: Example" with a grid of data.
- Foundations of Programming: Design Patterns**: Identifies seven object-oriented design patterns (including the singleton, observer, decorator, and factory patterns) that make your development process faster and easier. An example image shows a code editor with a design pattern diagram.